

**Due to the COVID-19 concerns and social distancing recommendations, a virtual meeting is being offered. Participants wishing to speak on a topic should message the meeting moderator. All participants are asked to mute their individual computers at times when they are not speaking to minimize background noise. Join: <https://us02web.zoom.us/j/82446495655>*

**NOTICE OF A REGULAR MEETING
BONDURANT PLANNING AND ZONING COMMISSION
NOVEMBER 18, 2021**

NOTICE IS HEREBY GIVEN that a Regular Meeting of the City Council will be held at 6:00 PM on November 18, 2021, in the Bondurant City Center, 200 Second Street, Northeast, Bondurant, Polk County, Iowa. Said meeting is open and the public is encouraged to attend.

AGENDA

1. Call to Order
2. Roll Call
3. Perfecting and Approval of the Agenda
4. Approval of Minutes
 - a. October 28th Meeting Minutes
5. Guests requesting to address the Planning and Zoning Commission
6. Action Items
 - a. PUBLIC HEARING - Request for rezoning from Medium Industrial (M-2) to Central Business (C-4) on portions of land adjacent to the existing C-4 District
 - b. RESOLUTION NO. PZ-211118-25: Considering recommended approval of the Medium Industrial (M-2) to Central Business (C-4) District rezoning request on portions of land adjacent to the C-4 District
 - c. RESOLUTION NO. PZ-211118-26: Considering recommended approval of the Midstates Precast Products site plan at 2340 Hubbell Avenue SW
 - d. RESOLUTION NO. PZ-211118-27: Considering recommended approval of the CDL training lot site plan at 2408 Robinson Avenue NE
 - e. RESOLUTION NO. PZ-1118-28: Considering recommended approval of the Black Oak Farm Plat 1 Final Plat
 - f. RESOLUTION NO. PZ-1118-29: Considering recommended approval of the December 2021 Urban Renewal Amendment
7. Discussion Items -
 - a. Central Park Master Plan
8. Reports / Comments and appropriate action thereon:
 - a. Commission Members
 - b. Commission Chair
 - c. City Administrator
 - d. Planning & Community Development Director
 - e. City Council Liaison

9. Adjournment